

**PLEASE SHOW THIS TO THE UMPIRE PRIOR TO YOUR GAME**

**2019 CLEVELAND JUNIOR BOYS GAME RULE MODIFICATIONS**

1. **TIME LIMIT** No new innings may start after 2 Hours or 7 innings.  
**Umpire - Please inform both managers of the starting time.**
2. **RUN SPREAD** 10 Runs after 5 innings. Losing team must bat equal number of times in the 5<sup>TH</sup>, 6<sup>TH</sup> or 7<sup>TH</sup> innings.
3. **MERCY RULE** 15 Runs after 3 innings. Losing team must bat equal number of times in innings 3, 4, 5, 6 and 7.
4. **SLAUGHTER RULE** No team may score more than (5) runs in an inning. If 5 runs are scored before 3 outs—the inning is over.  
**Only – In the first (3) innings**
5. **INCLEMENT WEATHER** Umpires will stop the game for 30 minutes if Thunder or Lightning takes place. **Any game stopped after 6:45 p.m. will not be restarted. Game will be rescheduled from the beginning unless it is an official game. (5) Innings or 4 ½ if home team is winning.**
6. **SHORTHANDED RULE** A team may start the game with 8 players. The 9<sup>TH</sup> spot is not an out. The 9<sup>th</sup> player may enter at anytime.
7. **EJECTED PLAYER** When a team starts the game with (9) players and a player is ejected the ruling is: If the team does not have a replacement, then that spot in the batting order is an out. However, when a team has only (8) players and one is ejected – the player must be replaced by a sub or the team forfeits the game.
8. **EXTRA PLAYER** Team may have an additional hitter in their line-up. The EP may Inter change in the field (defensively) with another player at any time. The coach must designate the player at the start of the game.  
**EJECTED PLAYER** If a player is ejected, the ejected player may be replaced in the field by the EP (When 10 players start)  
*The extra player spot in the line-up is ignored if a team can not finish with the 10 players when the extra player is unable to continue. Officials ignore that spot in the line-up. It is not an out.*
9. **RE-ENTRY RULE** Starters may re-enter the game as long as he returns in the same spot in the batting order. Sub would be eliminated on the re-entry.
10. **EMERGENCY RE-ENTRY** Any player may re-enter if a team has a player leave the game for any reason other than an ejection. **This rule is used when all subs have been put in the game and an injury or emergency occurs for the player to leave.**
11. **BATS** Participants are permitted to use **only -3 BBCOR or wooden bats.**  
**DISTANCES:** Bases ⇨ 90 feet Pitching rubber ⇨ 60'6"
12. **METAL SPIKES** Participants are permitted to wear metal spikes.  
**Metal Spikes are not allowed at League Park.**
13. **SPEED UP RULES:** Intentional Walk – No Pitches thrown  
Courtesy Runner for catcher (optional with less than 2 outs) – Mandatory with 2 outs (Your last batted out is the runner)  
Home run over the fence – Batter must touch 1B only.

**EXTRA INNING RUNNER ON SECOND BASE AT START OF THE INNING: (Playoffs only)**

The visiting team will start with a runner on second base which is the last batter from the previous inning in any game that goes into extra time (Beyond time limit) or extra inning (due to a tied score).

Rainout Hotline 1-216-664-6002

Umpire Theresa Rice: 216-314-0401

Winning team coach calls in the score immediately after the game to (216) 664-2118.